## Geometry in Your World: An Art Project

## DUE: NOVEMBER 62017

Geometry (and mathematics generally) is all around you, all the time. This project will explore this phenomenon in more detail. Your task is to create a poster, picture book, digital presentation, or other product (with prior teacher approval) with original images of 15 geometric terms from the choices below. You may use existing photos you have already taken, but not photos from magazines, newspapers, etc.


## Comments

- You must use original images or sketches. Do not use images from the internet, although image searches for "[term] real world" may help you get some inspiration.
- Images must be of actual objects/forms, not mathematical drawings or figures or abstract objects.
- Architecture, bridges, machines (cars, bicycles, computer parts, electronics, etc.) are good places to look
- Electronic submissions are fine: please attach a single file (Powerpoint, for example) as an email to mohyuddin n@hcde.org. If you use Google Slides, share the file with the same address.
- If you are unsure about a term's meaning of if a picture matches the term, feel free to ask me or others
- Do not procrastinate! It will be nearly impossible to complete this project in just a day or two.


## Requirements

- Outline each object in the photograph/sketch so that the object is clearly marked for the viewer.
- Caption each image with the term itself and a short definition (Be sure your definition is mathematically correct. Some terms have multiple meanings.)
- Your images should have a cohesive theme and be presented with a creative title.
- A single image may be used three times at most. If you reuse an image, it should appear multiple times with a different object outlined. Exceptions: Squares, rectangles, rhombuses, and parallelograms can only be used once, so for example, don't use a photo of a square object for all 4 terms. Likewise, the figure for polygon should not be reused.

Score will be an assessment grade counted entered in PS 3 times (same weight as a typical assessment)
Geometric Term Accuracy (60\%) Creativity (30\%)


## Rubric:

## Accuracy

4: Chosen image clearly and naturally demonstrates selected term, term is outlined properly and definition is mathematically accurate.

3: Chosen image mostly demonstrates selected term and definition is mostly accurate with some errors

2: Chosen image demonstrates selected term only with additional drawing or marks not already in the photograph, and/or definition is not mathematically accurate.

1: Chosen image does not demonstrate the term is supposed to, or definition is not mathematically correct.

0 : Image is completely unrelated to the term and the definition is wrong

## Creativity

4: Image chosen shows advanced geometric insight and visual awareness by seeing geometry where others may not immediately notice.

3: Image chosen is a visually and geometrically interesting object that is not commonly selected (i.e. a tile for a square, hands of a clock for acute angle, etc.)

2: Image chosen is a typical, ordinary choice for "geometry in the real world" that does not demonstrate creative insight. (i.e. the kind of objects listed first on a Google image search)

1: Image chosen is not a real-world object

0: Image was clearly not taken by the student.

