Geometry in Your World: An Art Project

DUE: NOVEMBER 6 2017

Geometry (and mathematics generally) is all around you, all the time. This project will explore this phenomenon in more detail. Your task is to create a poster, picture book, digital presentation, or other product (with prior teacher approval) with <u>original</u> images of 15 geometric terms from the choices below. You may use existing photos you have already taken, but not photos from magazines, newspapers, etc.

Comments

- You must use original images or sketches. Do not use images from the internet, although image searches for "[term] real world" may help you get some inspiration.
- Images must be of actual objects/forms, not mathematical drawings or figures or abstract objects.
- Architecture, bridges, machines (cars, bicycles, computer parts, electronics, etc.) are good places to look
- Electronic submissions are fine: please attach a single file (Powerpoint, for example) as an email to <u>mohyuddin_n@hcde.org</u>. If you use Google Slides, share the file with the same address.
- If you are unsure about a term's meaning of if a picture matches the term, feel free to ask me or others
- Do not procrastinate! It will be nearly impossible to complete this project in just a day or two.

Requirements

- Outline each object in the photograph/sketch so that the object is clearly marked for the viewer.
- Caption each image with the term itself and a short definition (Be sure your definition is mathematically correct. Some terms have multiple meanings.)
- Your images should have a cohesive theme and be presented with a creative title.
- A single image may be used three times at most. If you reuse an image, it should appear multiple times with a different object outlined. Exceptions: Squares, rectangles, rhombuses, and parallelograms can only be used once, so for example, don't use a photo of a square object for all 4 terms. Likewise, the figure for polygon should not be reused.

Score will be an assessment grade counted entered in PS 3 times (same weight as a typical assessment)

Geometric Term	Accuracy (60%)	Creativity (30%)
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
	Total:	+ 0.5 x
	Neatness/Title/Theme:	(of 10)

Final Grade

Rubric:

Accuracy

4: Chosen image clearly and naturally demonstrates selected term, term is outlined properly and definition is mathematically accurate.

3: Chosen image mostly demonstrates selected term and definition is mostly accurate with some errors.

2: Chosen image demonstrates selected term only with additional drawing or marks not already in the photograph, and/or definition is not mathematically accurate.

1: Chosen image does not demonstrate the term is supposed to, or definition is not mathematically correct.

0: Image is completely unrelated to the term and the definition is wrong.

Creativity

4: Image chosen shows advanced geometric insight and visual awareness by seeing geometry where others may not immediately notice.

3: Image chosen is a visually and geometrically interesting object that is not commonly selected (i.e. a tile for a square, hands of a clock for acute angle, etc.)

2: Image chosen is a typical, ordinary choice for "geometry in the real world" that does not demonstrate creative insight. (i.e. the kind of objects listed first on a Google image search)

1: Image chosen is not a real-world object

0: Image was clearly not taken by the student.